

# Web Components

Reactive Architecture for the Front End

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Reactive Programming Toronto

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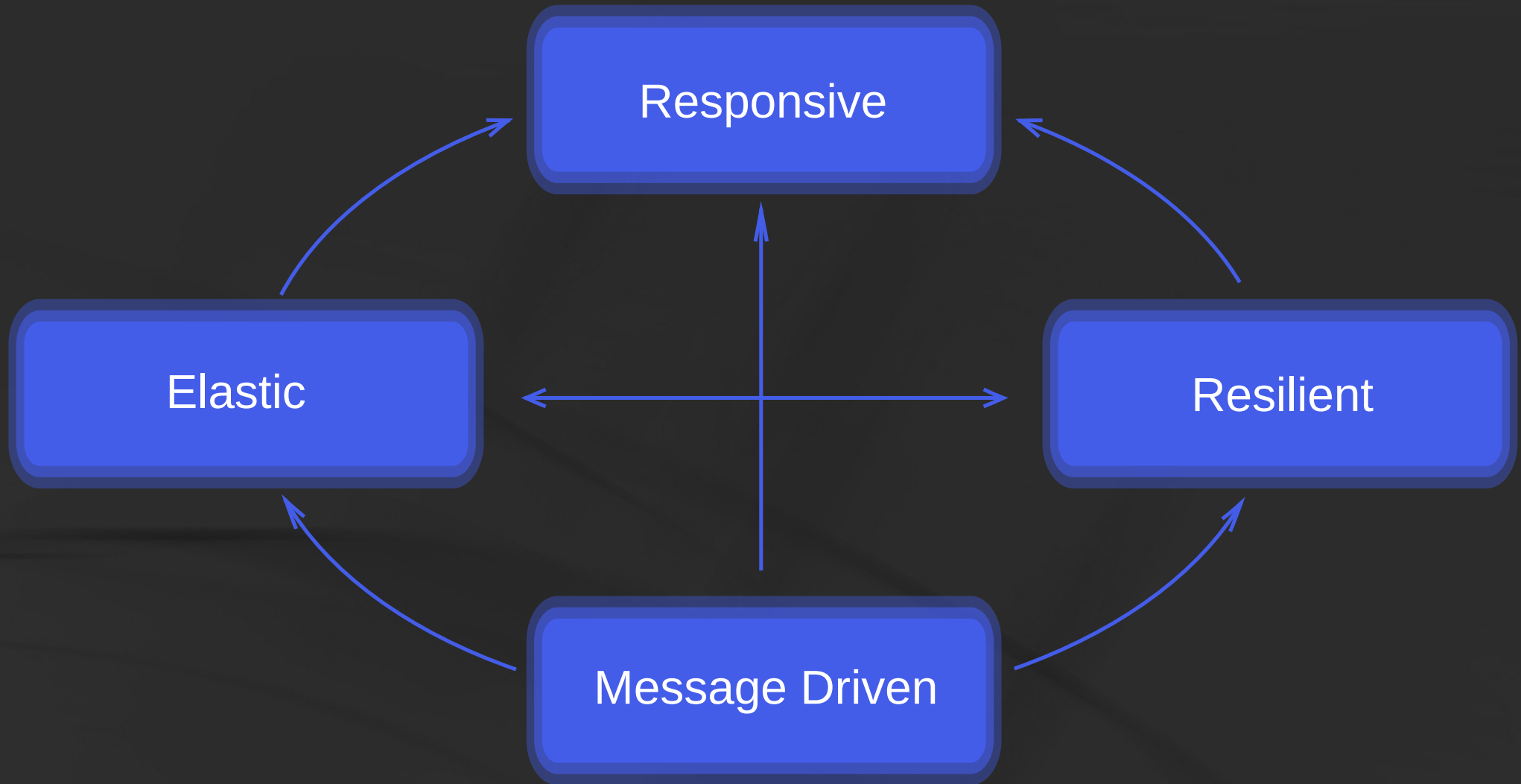
# Reactive Manifesto

Is a pattern for building software capable of handling today's application requirements:

- Highly responsive to user,
- Large amounts of data,
- Grow and adapt to change

Sounds like it could also apply to the front-end.....

# Reactive System Strategy



# Reactive Analogue

Aggregate → Single

## Server Cluster

- Responsive
- Elastic
- Resilient
- Message Driven

## Web Page

- Responsive
- ***Consistently Fast UI?***
- ***Less bugs in SDLC?***
- ***Rethink Event Bindings?***

# “Elastic” Browser Performance

Today websites handle **more data**,  
with **rich interactions**, all within a **single page**.

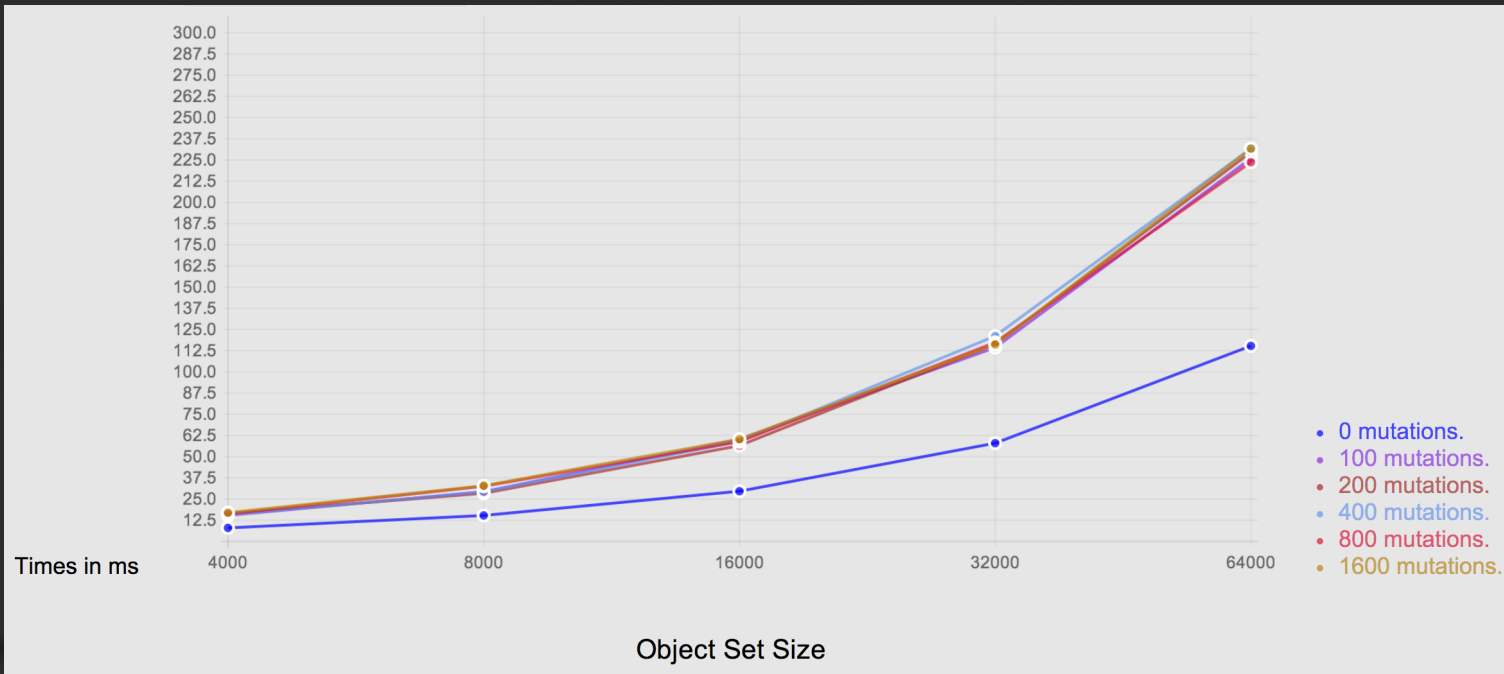
Each page requires:

- more JS libraries,
- larger downloads,
- data-binding,
- dynamic DOM.

Leading to too-many, bizarre, frameworks.

# Exponential Problem

Today's frameworks bend around browser limitations



*AngularJS Dirty Checking*

They work...  
for small data sets or a limited number of instances.

# New JavaScript Features that Scale

## Native Browser support

*(No download, No JavaScript engine)*

- DOM Mutation Observers
- JavaScript Object observers
- `<template>`

## Multi-threading

- Web workers: Separate computations and UI
- **async** loading and parsing

# “Resilient” Webpages

Fewer errors by simplifying code

- HTML is the final product,
- Impedance mismatch of complex frameworks.

Increase composibility, reusability of components

- Dev teams work more efficiently,
- Less work required,
- More cohesive design.



# Slimmer Frameworks, Expand HTML

Native support for Custom HTML tags

- Familiar, reusable components,
- No external dependencies,
- Built using HTML DOM in a `<template>`.

Replaces frameworks' abstractions:

- None are framework agnostic,
- Rely on string, JSON or non-HTML templates.

# Shadow DOM

Enforces proper scoping,

- Segregate HTML along bounded contexts,
  - Encapsulation of internals,
  - Guard against external CSS, Id naming conflicts,
  - Restrict interactions to messages.

Ensures Loose-coupling, Reusability

Can be pierced unlike an `iframe` when necessary



# Web Components

## Native Browser Support

*(polyfilled if not yet supported)*

- Custom HTML Elements
- `<template>`
- Shadow DOM
- `Object.observe`
- HTML Imports



# Polymer

*(active development at Google)*

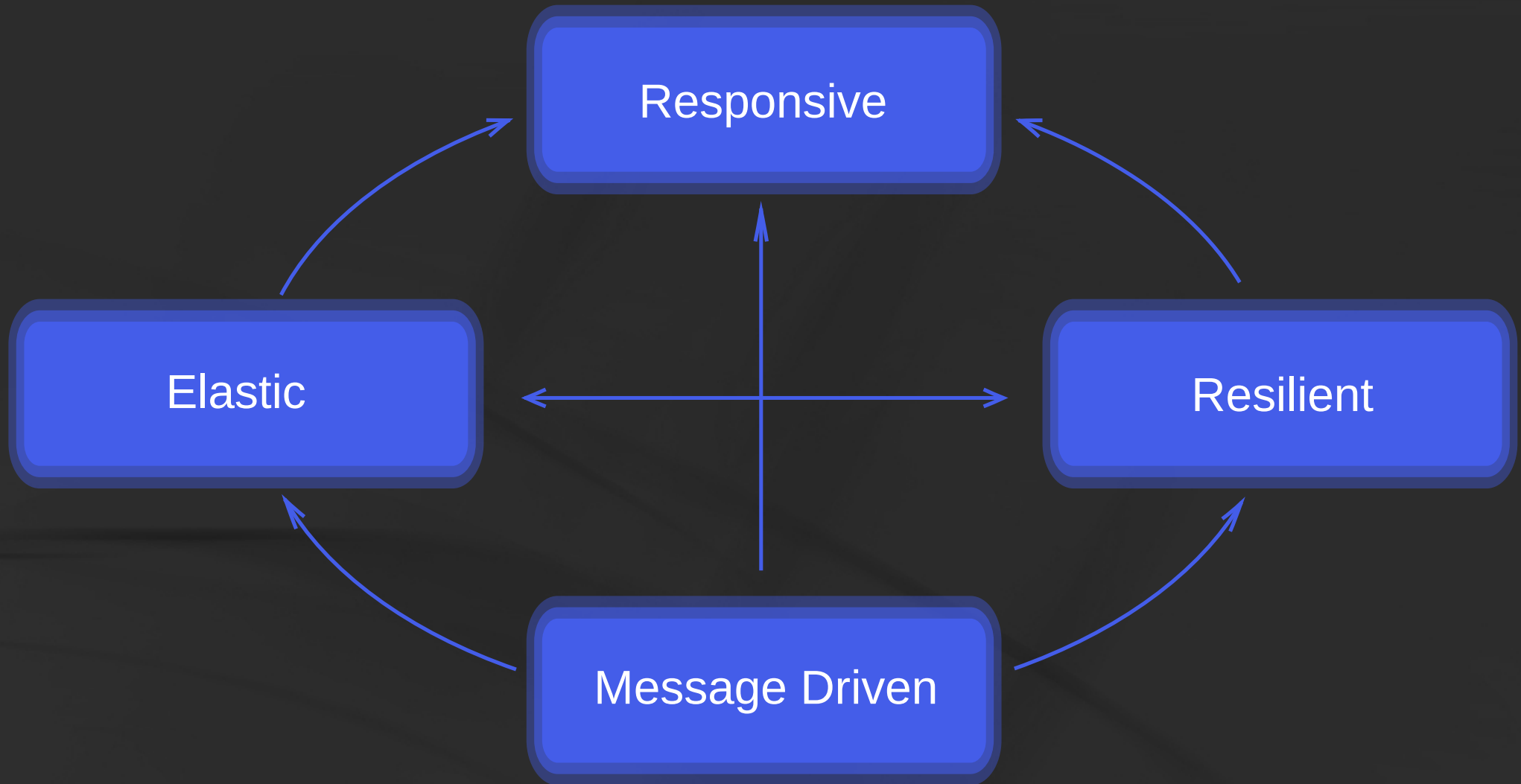
Native browser implementations are low-level and un-opinionated, **Polymer** is the first library to put it all together.

Still pre-release, version 1.0 scheduled for Q2

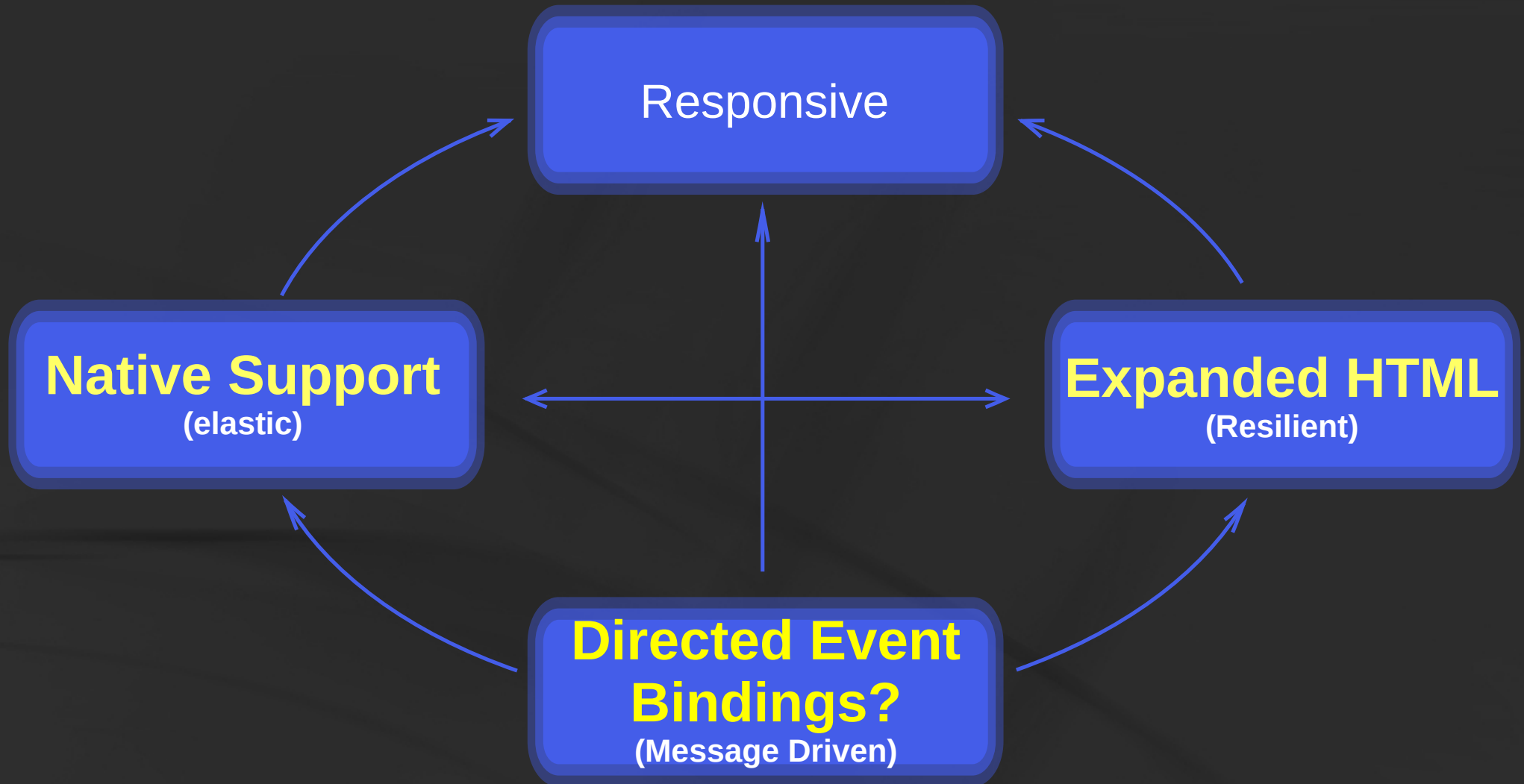
Already used in production at:

Salesforce, News Corp, GitHub, YouTube, Google

# BE Reactive System Strategy



# FE Reactive System Strategy



# Message vs. Event System

Message-driven: focus on **recipients**,

Event-driven: focus on **sources**.

- Difference very small in a FE context
- Ideal system:
  - Message-oriented middleware,
  - Event-driven components,
  - Non-blocking execution.

# Message Delivery via 2-Way Bindings

```
<h1>Welcome back {{account.name}} !</h1>
```

```
<song-search  
  genres="{{account.genres}}"  
  results="{{playlist}}">  
</song-search>
```

```
<media-player playlist="{{playlist}}">  
</media-player>
```

```
<div class="footer">  
  <account-profile account="{{account}}">  
  </account-profile>  
</div>
```



# observe

- Data references act as middleware,
- Location transparency,
- Components do not require knowledge of external events, maintaining loose coupling.

Polymer **expressions** and **filters** can be used to transform and combine data outside of components:

```
    {{ a + b | base16 }}  
    {{ myNumbers | gt(3) | sort }}
```

# Object.observe(), Array.observe()

Events when:

- the value of a data property is updated,
- any property is added,
- any property is deleted,
- any property is reconfigured.

No expensive dirty-checking, no special methods.

Plain Old JavaScript Objects.

# High level `observe` libraries

## `observe.js`

- PathObserver, ArrayObserver, ObjectObserver, CompoundObserver, ObserverTransform

## `watchtower.js`

- Angular 2.0's change detection
- Undocumented, more complex

Both can Polyfill with dirty-checking

# Reactive Analogue

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## Server Cluster

- Responsive
- Elastic
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## Web Page

- Responsive
- ***Native Support, Multi-threaded***
- ***Loose Coupling, Encapsulation***
- ***Event Driven Messages***

# Strategies for a Reactive FE

Aggregate → Single

## Server Cluster

- Responsive
- Elastic
- Resilient
- Message Driven

## Web Page

- Responsive
- ***Native Support, Web Workers***
- ***Shadow DOM, Custom Elements***
- ***Object.observe***

# Web Component Resources

- [polymer-project.org](http://polymer-project.org)
- [HTML5Rocks.com](http://HTML5Rocks.com)
- [customelements.io](http://customelements.io)
- [component.kitchen](http://component.kitchen)
- [W3C Web Components wiki](#)
- YouTube:
  - [Chrome Dev Summit](#), [Google I/O](#), [JSConf](#)

# Thanks for Listening!

## Questions ?

Blog: <http://stevenskelton.ca>



<https://github.com/stevenrskelton>  
– Various Polymer web components